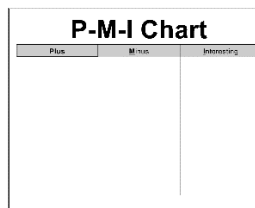


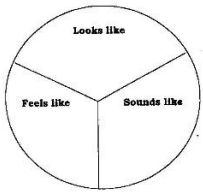
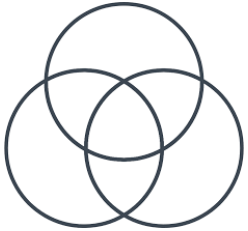
**Dragonfruit/Elderberry - History Activities - Term 2 – The First Fleet**

You can choose how many tasks you would like to complete over Term 2

Outcomes: **HT2-4** describes and explains effects of British colonisation in Australia and **HT2-3** describes people, events and actions related to world exploration and its effects

Writing	Knowing	Understanding	Applying	Analysing	Creating	Evaluating
<p><b><u>Verbal</u></b></p> <p>I enjoy reading, writing &amp; speaking</p>	List the ships in the first Fleet	Describe what it was like to be on the first fleet as a convict	Illustrate and write a news report on Captain Phillip’s landing at Port Jackson	Investigate how the convicts lived in the early colony	You are Captain Phillip. Design a plan for the settlement to house convicts and free settlers	You are a convict. Write an argument stating whether starting the colony was a good idea or not
<p><b><u>Mathematical</u></b></p> <p>I enjoy working with numbers &amp; Science</p>	Find out about the supplies brought by the first fleet and what it would have cost	Prepare a flow cart to illustrate events from the time the first fleet was thought about	Construct a map showing the voyage of the first fleet	Draw a PMI (Plus, Minus and Interesting) Chart. Carry out a PMI on the reasons for the first fleet	Predict the cost of feeding the convicts on the voyage	Discuss whether the convicts deserved to be sent to NSW
<p><b><u>Visual/Spatial</u></b></p> <p>I enjoy drawing &amp; visualising</p>	Paint a picture of the ships in Port Jackson	Draw a Y chart. Visualise you are a soldier with the first fleet	Make a board game based on the voyage of the first fleet	Draw a Venn diagram. Compare how the first settlers coped with the environment compared with the Aboriginal people	Create some of the rock art the first settlers may have seen	Draw an outline of port Jackson and highlight the important features for the settlers



						
<p><b><u>Kinaesthetic</u></b></p> <p>I enjoy doing hands-on activities</p>	Construct a data base on 10 convicts on the first fleet	Make a model of a dwelling in the first settlement	Using the models of dwelling construct a group version of the first settlement	Write a letter from a convict to a friend in England and tell them about the colony	There are few roads. Design a vehicle for transporting supplies	Play some of the games and rate them. You should explain your rating
<p><b><u>Musical</u></b></p> <p>I enjoy listening to music</p>	Learn “The black velvet band”	Discover what the song is about. What happened to the singer?	Make a sound map of the voyage.	How is Aboriginal music different from early	Using bush instruments accompany your song	
<p><b><u>Intrapersonal</u></b></p> <p>I enjoy working by myself</p>	Describe what the landscape would have been like for the first settlers	Write an argument for sending the first fleet to NSW	Write an information report on the first fleet	What were the motives behind the British sending the first fleet to NSW?	Offer some other solutions to the problems of overcrowding in British gaols	You are a free settler. Write a letter to the newspaper about the lack of farming knowledge in the community